

Cranberry Harbors
2017 Klondike
Boy Scout
Sled Equipment List and Station List

The Klondike Sled should have the following “Equipment” on the sled, so it can perform all activities pertaining to the success of the Klondike.

1. Fire Building Material.
 - a. Fuel – Natural wood (No Cut Lumber, No Coated Wood) to be used in the Fire Building Station.
 - b. Kindling – Natural wood (No Cut Lumber, No Coated Wood) to be used to help your fuel burn.
 - c. Tinder – This should be natural wood, such as twigs, pine cones, etc. to help you get the fire started (No soaked rope, or string)
 - d. No Matches will be allowed
 - e. Flint & Steel, Steel Wool and Dryer lint are permissible.
2. 1 gallon of water.
3. 1 gallon of sand.
4. 1 rake or shovel.
5. 3 - 6 foot poles, to be used for the stretcher carry obstacle course and knot tying of lashings. In addition to the poles, you will need a blanket to act as the body of the stretcher, to carry the “injured” through the obstacle course.
6. First Aid Kit
7. 6 foot rope to be used for the knot tying station – 1 per scout on the sled. You may want to carry more to tie lashings
8. 2 Large Plastic Garbage bags. Yup, as you guessed it for garbage, because what you bring in you bring out.
9. Work gloves that will properly fit the Scouts on the sled. At Least Two Pairs.
10. Lunch and snacks for each scout on the sled.
11. Proper dress for the conditions. Do we really need to tell you no sneakers and shorts?

Station List: Activities may change per the Station Host to fit the needs and due to conditions.

- 1) 22 Rifle.
- 2) Turkey Shoot Sling Shot
- 3) Fire Building and cooking an egg, Eggs provided.
- 4) Two Man Saw. All Scouts expected to participate. Work gloves required.
- 5) Panning For Gold: Team Work!
- 6) Knots and Lashings for camp gadgets.
- 7) Stretcher carry obstacle course
- 8) Chillkoot Pass: Pull your sled though the obstacle course.
- 9) Attack on Fort Russell: Get your team and gear quickly and safely over a 6” wall.
- 10) TeamWorx Be Prepared to work as a team!